



# Investigating E-Mail Attacks

MODULE 17

## Contents

17.1 Learning Objectives.....	3
17.2 Email forensics .....	3
17.2.1 Forensically important email parts .....	3
17.2.2 Email forensics investigation .....	5
17.2.3 Analyzing an email .....	6
17.2.4 Instant Messages .....	11
17.3 Email forensic tools.....	12
17.3.1 eMailTrackerPro .....	12
17.3.2 Online EMailTracer.....	13
17.4 Summary.....	13
17.5 Check Your Progress .....	15
17.6 Model Questions .....	16
17.7 Further Readings.....	16
References, Article Source & Contributors .....	16

# Investigating E-Mail Attacks

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## 17.1 LEARNING OBJECTIVES

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After the completion of this unit the learner shall be able to:

- Define Email Forensics
- Identify email information necessary for forensics investigation
- Use few email forensic tools.

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## 17.2 EMAIL FORENSICS

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### 17.2.1 Forensically important email parts

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Basically emails information which will be interesting to the investigators are:

- a) Email header
- b) Body of Emails
- c) The information hidden in the email packets
- d) Attachments

The message header must include at least the following fields:

- *From*: The email address, and optionally the name of the author(s). In many email clients not changeable except through changing account settings.
- *Date*: The local time and date when the message was written. Like the *From*: field, many email clients fill this in automatically when sending. The recipient's client may then display the time in the format and time zone local to him/her.

The message header should include at least the following fields:

- *Message-ID*: Also an automatically generated field; used to prevent multiple deliveries and for reference in In-Reply-To: (see below).
- *In-Reply-To*: Message-ID of the message that this is a reply to. Used to link related messages together. This field only applies for reply messages.

RFC 3864 describes registration procedures for message header fields at the IANA; it provides for permanent and provisional message header field names, including also fields

defined for MIME, netnews, and http, and referencing relevant RFCs. Common header fields for email include:

- **To:** The email address(es), and optionally name(s) of the message's recipient(s). Indicates primary recipients (multiple allowed), for secondary recipients see Cc: and Bcc: below.
- **Subject:** A brief summary of the topic of the message. Certain abbreviations are commonly used in the subject, including "RE:" and "FW:".
- **Bcc:** Blind carbon copy; addresses added to the SMTP delivery list but not (usually) listed in the message data, remaining invisible to other recipients.
- **Cc:** Carbon copy; Many email clients will mark email in one's inbox differently depending on whether they are in the To: or Cc: list.
- **Content-Type:** Information about how the message is to be displayed, usually a MIME type.
- **Precedence:** commonly with values "bulk", "junk", or "list"; used to indicate that automated "vacation" or "out of office" responses should not be returned for this mail, e.g. to prevent vacation notices from being sent to all other subscribers of a mailing list. Sendmail uses this header to affect prioritization of queued email, with "Precedence: special-delivery" messages delivered sooner. With modern high-bandwidth networks delivery priority is less of an issue than it once was. Microsoft Exchange respects a fine-grained automatic response suppression mechanism, the X-Auto-Response-Suppress header.
- **References:** Message-ID of the message that this is a reply to, and the message-id of the message the previous reply was a reply to, etc.
- **Reply-To:** Address that should be used to reply to the message.
- **Sender:** Address of the actual sender acting on behalf of the author listed in the From: field (secretary, list manager, etc.).
- **Archived-At:** A direct link to the archived form of an individual email message.

SMTP defines the *trace information* of a message, which is also saved in the header using the following two fields:

- **Received:** when an SMTP server accepts a message it inserts this trace record at the top of the header (last to first).
- **Return-Path:** when the delivery SMTP server makes the *final delivery* of a message, it inserts this field at the top of the header.

Other header fields that are added on top of the header by the receiving server may be called *trace fields*, in a broader sense.

- **Authentication-Results:** when a server carries out authentication checks, it can save the results in this field for consumption by downstream agents.

- *Received-SPF*: stores results of Sender Policy Framework (SPF) checks in more detail than Authentication-Results.
- *Auto-Submitted*: is used to mark automatically generated messages.
- *VBR-Info*: claims VBR whitelisting. Vouch by Reference (VBR) is a protocol for adding third-party certification to email.

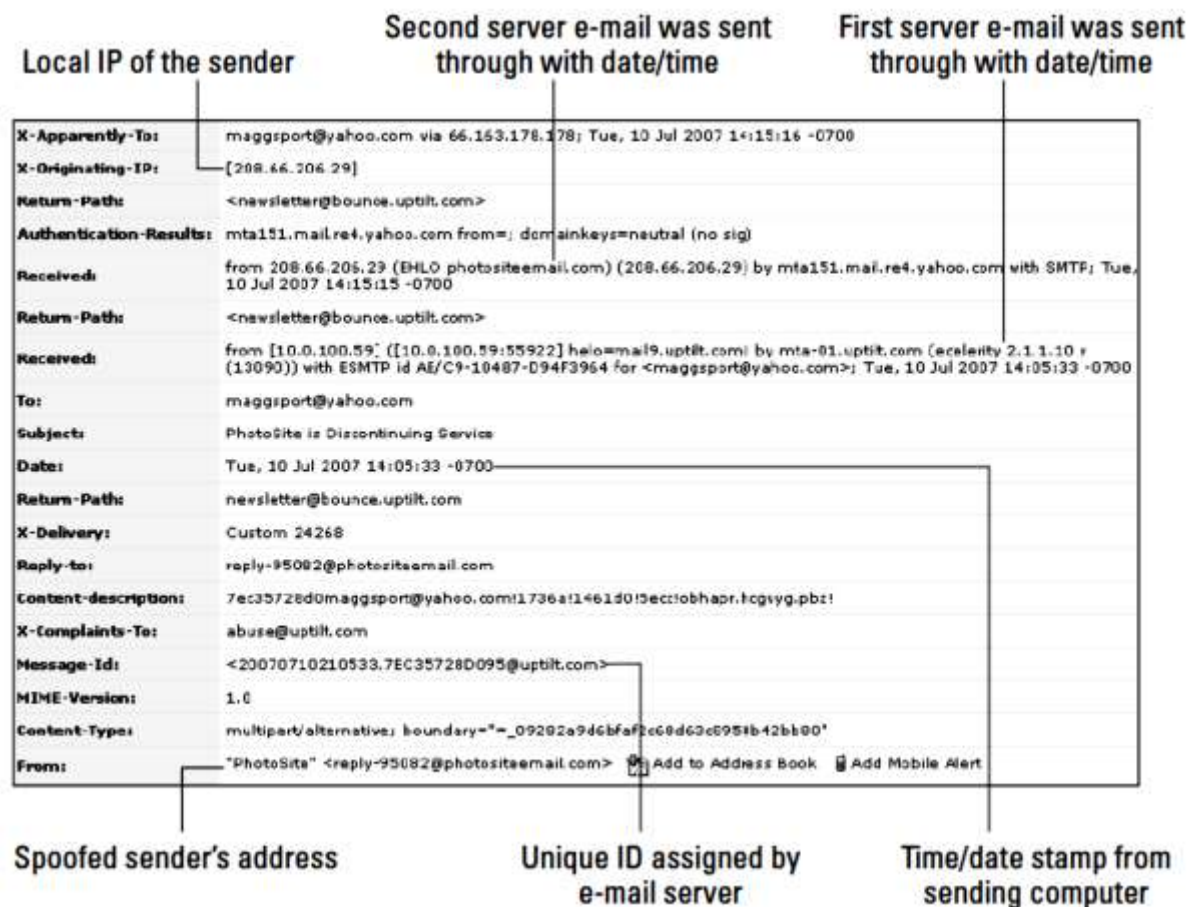


Figure 1: Tracing spoofed sender.

The trace information of an email can provide lots of clues to the investigators.

The email packets can be captured using packet sniffer software. The email packets can be read very easily unless the user is having email encryption. The encrypted emails are read using the password cracking methodologies as discussed in earlier chapters. The trace of an email, headers and even sometimes the body of the email can be used to detect a spoof attack as shown in *Figure 1*.

## 17.2.2 Email forensics investigation

Email forensics involves capturing, securing and analysing and reporting the email evidences. E-mail forensics aims to study the source and contents of e-mail messages for evidence, this

included identification of the actual sender, recipient, date and time when it was sent, etc. Email Forensic analysis aims at discovering the history of a message and confirming identity of all involved entities. Apart from message analysis, e-mail forensic also involves investigation of clients or server computers suspected of being used or misused to carry out e-mail forgery. It might involve inspection of *Internet favorites, Cookies, History, Typed URL's, Temporary Internet Files, Auto-completion Entries, Bookmarks, Contacts, Preferences, Cache*, etc. Several OpenSource software tools are available which help to perform e-mail header analysis to collect evidence of e-mail fraud.

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### 17.2.3 Analyzing an email

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A sample header set of an e-mail message sent by *abc@xyz.com* pretending to be *alice@alice.com* and sent to *bob@bob.com* is shown in figure 3.

```
1 X-Apparently-To: bob@bob.com via
a4.b4.c4.d4; Tue, 30 Nov 2010
07:36:34 -0800
2 Return-Path: <alice@alice.com >
3 Received-SPF:
none (mta1294.mail.mud.bob.com:
domain of
alice@alice.com does not designate
permitted
sender hosts)
4 X-Spam-Ratio: 3.2
5 X-Originating-IP: [a2.b2.c2.d2]
6 X-Sieve: CMU Sieve 2.3
7 X-Spam-Charsets: Plain='utf-8'
html='utf-8'
8 X-Resolved-To: bob@bob.com
9 X-Delivered-To: bob@bob.com
10 X-Mail-From: alice@alice.com
11 Authentication-Results:
mta1294.mail.mud.bob.com
from=alice.com;
domainkeys=neutral (no sig);
from=alice.com;
dkim=neutral (no sig)
12 Received: from 127.0.0.1 (EHLO
mailbox-us-s-7b.xyz.com)
(a2.b2.c2.d2) by
mta1294.mail.mud.bob.com with
Journal of Digital Forensics, Security and
Law, Vol. 6(2)56
SMTP; Tue, 30 Nov 2010 07:36:34 -0800
13 Received:
from MTBLAPTOP (unknown
[a1.b1.c1.d1])
(Authenticated sender: abc@xyz.com) by
mailbox-us-s-7b.xyz.com (Postfix) with
ESMTPA
id 8FOAE139002E for <bob@bob.com>;
Tue, 30
Nov 2010 15:36:23 +0000 (GMT)
14 From: "Alice" <Alice@a.com>
15 Subject: A Sample Mail Message
16 To: "Bob Jones" <bob@bob.com>
17 Content-Type:
multipart/alternative; charset="utf-8";
boundary="KnRI8MgwQQWMSCW6Q5=_
Hgl2hw
Adah5NLY"
18 MIME-Version: 1.0
19 Content-Transfer-
Encoding: 8bit
20 Content-Length: 511
21 Reply-To: "Smith" <smith@smith.com>
22 Organization: Alices Organization
23 Date: Tue, 28 Nov 2010 21:06:22
+0530
24 Return-Receipt-To: smith@smith.com
25 Disposition-Notification-To:
jones@jones.com
26 Message-Id: <20101130153623.
8FOAE139002E@mailbox-us-s-
7b.xyz.com>
```

*Figure 2: Elaborate email header of a spoofed email. (adapted from: [6])*

The Header *X-Apparently-To* shown in Figure 2 is relevant when mail has been sent as a BCC or to recipients of some mailing list. This field in most of the cases contains the address as in

To field. But if mail has been sent to a BCC recipient or a mailing list, *X-Apparently-To* is different from *TO* field. Some may show *TO* while others may not show it. Thus *X-Apparently-To* always shows the e-mail address of recipient regardless of whether mail has been sent using *TO*, *BCC*, *CC* addresses or by the use of some mailing list.

The *Return-Path* header is the e-mail address of the mailbox specified by the sender in the *MailFrom* command. This address can also be spoofed, if no authentication mechanism is in place at the sending server it is not possible to determine genuineness of *Return-Path* header through header analysis alone. The *Received-SPF* specifies that the mail has come from a domain which either does not have a SPF record or is not yet a designated permitted sender. If there are some spam filtering software of the receiving server or MUA the spam score is contained in *X-Spam-Ratio* field. If this value for the e-mail under study ratio exceeds certain pre-defined threshold, email will be classified as spam.

*X-Originating-IP* specifies the IP address of the last MTA of the sending SMTP server, which has delivered the e-mail to the server of *bob@bob.com*. In the sample e-mail it is *[a2.b2.c2.d2]* as shown in item 5. This address is also contained in the *Received* header field. *X-Sieve* header specifies the name and version of message filtering system. This pertains to the scripting language used to specify conditions for message filtering and handling. In the sample e-mail the name of the message filtering software is *CMU Sieve* and its version is *2.3*. *X-Spam-Charsets* header specifies the character set used for filtering the messages. The value for this field in sample e-mail at item 7 indicates that 8-bit Unicode Transformation Format (*UTF*) has been used by bob's server. *UTF* is a variable length character set having a special property of being backward compatible to *ASCII*. *X-Resolved-To* address is the e-mail address of the mailbox to which the mail has been delivered by MDA of bob's server. In most cases, it is the same as *X-Delivered-To* field. *X-Delivered-To* is the address of the mailbox to which the mail has been delivered by MDA of bob's server. In the sample e-mail both *X-Resolved-To* and *X-Delivered-To* addresses are *bob@bob.com* as in item 8 and 9. *X-Mail-From* header specifies the e-mail address of the mailbox specified by the sender in the *MailFrom* command which in the sample e-mail is *alice@alice.com*. The *Authentication-Results* header in item 11 indicates that *mta1294.mail.mud.bob.com* received mail from *alice.com* domain which neither has *DomainKeys* signature nor *DKIM* signature. Item 12 is the second *Received* header field containing the trace information indicating *127.0.0.1* as the IP address of the machine that sent the message. This machine is actually named *mailbox-us-s-7b.xyz.com* and has IP address *a2.b2.c2.d2*. It has used *EHLO* SMTP command to send the mail. The mail was received by *mta1294.mail.mud.bob.com* using *SMTP*. The message has been received on *Tue, 30 Nov 2010* date at *07:36:34* time. The clock is 8 hrs behind *Greenwich Mean Time*. Item 13 is the first *Received* header field representing the trace information indicating *MTBLAPTOP* as the names of the machine that sent the message. This machine is not known to the receiver but has an IP address *a1.b1.c1.d1* and *abc@xyz.com* is the owner of the mailbox who has sent the message. The MTA must follow some authentication mechanism to identify its mailbox users otherwise it is not possible to include authenticated sender's mailbox address with the *Received* field. The message has been received by *mailbox-us-s-*

7b.xyz.com using *ESMTPA* protocol which has been running a program called *Postfix*. The message is for *bob@bob.com* and has an ID of *8F0AE139002E*. The message has been received on *Tue, 30 Nov 2010 at 15:36:23*. The clock is set according to Greenwich Mean Time. The *From*, *Subject* and *To* lines respectively are the e-mail address of the author, subject of the message, and the e-mail address of the intended recipient. *Subject* and *To* are specified by the sender, and the *From* address is taken by the system from the current logged in user. However, *From* header can very easily be spoofed as has been done in this sample e-mail. The items 14, 15 and 16 in the sample e-mail show the values of these three fields. The *From* address has been spoofed to carry an address *Alice@a.com* with a user friendly name *Alice*. *Content-Type*, *MIME-Version*, *Content-Transfer-Encoding* and *Content-length* in items 17, 18, 19 and 20 are the MIME headers describing the type of MIME content, transfer encoding, its version and length so that the MUA's can perform proper decoding to render the message successfully on client. This is the address, sender of this e-mail wants recipient to use for sending reply in response to this e-mail. Normally, this is used by the senders to send replies. Carefully crafted sender spoofing combined with fake *Reply-To* e-mail address can lead to serious information leaks. The *Reply-To* address "*Smith*" *smith@smith.com* in item 21 is an arbitrary address that may belong to some user who may not be related to the sender in any way.

*Organization* header field indicates that the organization of claimed sender is *Alice's Organization*. *Organization* header field is an information field representing the organization of a sender. It can be misused by the spammer to give a false impression about a sender as has been done in this e-mail.

*Date* header indicates that the e-mail was composed and submitted for delivery on *Tue, 28 Nov 2010 21:06:22 +0530*, which is not in conformity with the date in the *Received* field of Para 23. *Return-Receipt-To* field indicates the e-mail address, MSA, MTA and MDA must use for sending delivery notifications such as successful or failure notifications. The address mentioned for this field in item 24 is again an arbitrary address that may belong to some user who may not be related to the sender in any way. *Disposition-Notification-To* field indicates an e-mail address, MUA must use when submitting a message indicating that the message has been displayed. This address specified in item 25 is also an arbitrary address that does belong to some user who may not be related to the sender in any way. item 26 contains the *Message-Id* of the message which is

*20101130153623.8F0AE139002E@mailbox-us-s-7b.xyz.com*. Generally, a domain name is appended with a unique number by the sending server to form the *Message-Id*. In the above sample e-mail message, several fields have been spoofed which can be detected easily because the first *Received* field shows the address of authenticated sender which is different from the sender of the message. However, address of authenticated sender may not be always included with the authentication results (in case no authentication mechanism is adhered to or anonymizers strip this line). Further, date is also inconsistent as can be noted from the comparison of timestamp in *Received* headers and the date field. Some header fields with context to authentication and above analysed e-mail message are discussed further hereby:



*SPF mechanisms* can be used to describe the set of hosts which are designated outbound mailers for the domain. The test besides success or failure may also result into *softfail*, *neutral*, *none*, *permerror* or *temperror*. For example, a successful *Received-SPF* entry could be as follows:

*Received-SPF*: pass (mta1104.mail.mud.xyz.com: domain of abc@xyz.com designates a2.b2.c2.d2 as permitted sender) Here, the *mta1104.mail.mud.xyz.com* MTA notifies its recipient through *Received-SPF* that domain of abc@xyz.com i.e. *xyz.com* which has an IP address *a2.b2.c2.d2* is a permitted sender designated by Sender Policy Framework. In case, the domain *alice.com* had used DomainKeys and DKIM complaint and had passed these tests, it could have been as follows:

*Authentication-Results*: mta1294.mail.mud.bob.com from=alice.com;  
domainkeys=pass (ok); from=a.com; dkim=pass (ok)

In this case, it could have included DKIM-Signature and/or DomainKey-Signature fields as follows:

*DKIM-Signature*: v=1; a=rsa-sha1; c=simple; d=alice.com;  
h=from:to:subject:date:message-id:content-type q=dns/txt; s=s512;  
bh=XX.....=; b=XXX.....==;

This is the DKIM Signature signed with SHA1 algorithm. DKIM uses the email headers and body to generate a signature. If the headers are rewritten or text is appended to the message body after it has been signed, the DKIM verification fails. DKIM is backward compatible with the DomainKeys system. When an email message is signed with DKIM, it will include a number of "tags" whose values contain authenticating data for the message being sent. In the example email header in figure 3, the tags used are:

- v= This tag defines the version of this specification that applies to the signature record.
- a= The algorithm used to generate the signature (plain-text;REQUIRED). It supports "rsa-sha1" and "rsa-sha256", Signers usually signs using "rsa-sha256".
- c= It is the canonicalization algorithm i.e. the method by which the headers and content are prepared for presentation to the signing algorithm.
- d= It is the domain name of the signing domain.
- h= It is a colon-separated list of header field names that identify the header fields presented to the signing algorithm.
- q= It specifies the query method used to retrieve the public key which by default is dns.
- s= It is the selector used in the public key.

bh= The signature data or public key, encoded as a Base64 string.

The example of DomainKeys signature is given below. DomainKeys signature has been signed with SHA1 algorithm.

*DomainKeys-Signature*: a= rsa-sha1; q=dns; c=simple; s=s512;  
d=alice.com; b=XXX.....==;

When an e-mail message is signed with DomainKeys, it will include a number of “tags” whose values contain authenticating data for the message being sent. In the example above, the tags used are:

a= It is the encryption algorithm used to generate the signature which by default is "rsa-sha1".

q= It specifies the query method used to retrieve the public key which by default is dns.

c= It is the canonicalization algorithm i.e. the method by which the headers and content are prepared for presentation to the signing algorithm.

s= It is the selector used in the public key.

d= It is the domain name of the signing domain.

b= The signature data or public key, encoded as a Base64 string.

*Date header* represents the date e-mail was composed and submitted for delivery. However, this field can also be spoofed as has been done in this sample e-mail message. It can be easily noticed by comparing its value in item 23 with the dates in the *Received* header fields.

*Message-Id* is the message Identification attached to the e-mail message. Every e-mail has a unique message ID that helps the administrators to locate the e-mail in server log. Usually every sending server uses its own custom algorithm to generate this unique number and append domain name to this to make it unique on the internet. This ID can also help to identify the domain of the sender but it can also be forged to confuse the investigators.

The first *Received* header field representing the trace information contains the IP address of the machine used to send the e-mail message. On tracking this IP address several cases as explained below are possible:

- i. The IP address in the *Received* header field maps to direct connection having a static IP address. In this case, this address is the address of the sender's computer. However, if the IP address is dynamic then the logs of the proxy or SMTP server need to be obtained for continuing the e-mail tracking.
- ii. The IP address contained in the *Received* header corresponds to some proxy server. In this case, proxy server's log must be obtained to track the sender. Open proxy server may raise some issues for the investigators because they do not maintain a strict log of activities. In case SSL is used to log on to *HTTP* based e-mail server, proxy cannot be an issue because IP address of the client shall be recorded. Corporate proxy servers may not be strictly time synchronized as they may be using Network Time Protocol (*NTP*) and thus may impede the investigation. *ISP* proxy servers usually maintain a strict and time synchronized log (using *STIME* protocol) and have a clear devised policy to cooperate with the investigators.
- iii. The tracked IP address maps to some tunnelling server. In this case, tracking source of e-mail will be difficult because tunnelling may be done in different ways and some are not logged.
- iv. The IP address in the *Received* header field maps to SMTP server. In this case, the SMTP server log must be obtained. IP address may map to SMTP server belonging to

ISP, or some corporate or an open relay. In all cases, logs stored must be obtained. If the logs are strictly time synchronized, then the sender can be tracked easily. ISP and corporate SMTP servers can provide further details about the particular user such as his contact details and credit card number.

- v. The IP address contained in the *Received* field resolves to Anonymizers or re-mailers. In this case, investigators must obtain logs and original e-mail message from the anonymous SMTP or HTTP servers. Further, in case the anonymity is a paid service, user account details must also be obtained. It is also possible to add one or more false *Received* headers in the data field of the message with an intention to freeze the investigation. Investigators must pay careful attention to all fields of the *Received* headers with respect to each other especially in terms of delivery methods and date & time. If the delivery methods vary or the time & date differ considerably, then false headers can be easily identified. Otherwise, the investigation shall have to investigate all IP addresses and request logs from all servers. It may be very difficult to track a sender from the IP address if the sender has tampered IP address at packet level. Once the source of the e-mail message under investigation has been determined or someone is strongly suspected for being the source, his or her computer, e-mail client software, web browser, etc. are investigated for traces of evidence.

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#### 17.2.4 Instant Messages

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Instant Messages (IM) (as mostly referred as chats) has been becoming very popular among users. Emails are mostly attached to inboxes whereas the IMs are based on text cells or forms. Texting on mobile devices has become very popular nowadays with apps like Whatsapp.

IMs too are very important to forensic examiners because nowadays companies are using this form of communication for real-time customer service and internal business communication. On the people perspective, IMs are used to chat about everything from recipes to personal attributes or opinions. Chats are relayed by way of a server. Same goes for IMs too. IM software are structurally same as e-mail systems the only difference is that IMs are done in real time.

at real-time it's necessary to log the data (communication) as it is being typed. Recovering chat sessions is a matter of chance because the caching abilities of the computer is the element that is required to re-create the chat sessions. Some IM software logs conversations, but generally people don't activate the logs. IMs are migrating to mobile devices like google hangouts etc., IMs in mobiles are somewhat different from desktop computers. The mobile devices are limited in resources or power of conventional desktop computers and they therefore use memory differently. Mobile devices do not cache data in the same way as desktops; hence, retrieving chats are much more difficult in mobile devices. If we are recording the IMs we can get all the chats. However, it is very difficult looking at the power and other limitations. Logging the activities on client device might help but finding a complete conversation in memory is almost impossible unless chat logging is enabled.

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## 17.3 EMAIL FORENSIC TOOLS

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Various software tools have been developed to assist e-mail forensic investigation. These include eMailTrackerPro(<http://www.emailtrackerpro.com/>), EmailTracer (<http://www.cyberforensics.in>), Adcomplain(<http://www.rdrop.com/users/billmc/adcomplain.html>), Aid4Mail Forensic(<http://www.aid4mail.com/>), AbusePipe(<http://www.datamystic.com/abusepipe.html>), AccessData's FTK ([www.accessdata.com/](http://www.accessdata.com/)), EnCase Forensic (<http://www.guidancesoftware.com>), FINALEMAIL(<http://finaldata2.com>), Sawmill-GroupWise (<http://www.sawmill.net>), Forensics Investigation Toolkit (FIT)(<http://www.edecision4u.com/FIT.html>), Paraben (Network) E-mail Examiner(<http://www.paraben.com/email-examiner.html>), etc. These analyse headers of email messages to detect the IP address of the originating machine. These tools often have abuse reporting features, e-mail classification option, support multiple encryption techniques like Credant, SafeBoot, Utimaco, EFS, PGP, GuardianEdge, Sophos Enterprise and S/MIME. Its current supported e-mail types are: Lotus Notes NSF, Outlook PST/OST, Exchange EDB, Outlook Express DBX, Eudora, EML (Microsoft Internet Mail, Earthlink, Thunderbird, Quickmail, etc.), Netscape, AOL and RFC 833. Some of these claim to be vetted by courts as standard digital investigation platforms.

We will discuss eMailTracker Pro and EmailTracer in little detail.

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### 17.3.1 eMailTrackerPro<sup>1</sup>

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Email tracking is a method for monitoring the email delivery to intended recipient. Most tracking technologies use some form of digitally time-stamped record to reveal the exact time and date that an email was received or opened, as well the IP address of the recipient.

Email tracking is useful when the sender wants to know if the intended recipient actually received the email, or if they clicked the links. However, due to the nature of the technology, email tracking cannot be considered an absolutely accurate indicator that a message was opened or read by the recipient.

eMailTrackerPro Standard lets you trace email back to its source, while also scanning each email message to filter out spam and harmful payloads.

Using information contained in the email header, eMailTrackerPro Standard can effectively locate the city or town that an email originated from, including Whois information that you can use to report abuse and shut them down for good. The procedure is as follows:

1. Trace an email using the header: To make the best use of eMailTrackerPro it's important to trace the email header, and not the email address. An email address, such

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<sup>1</sup> <http://www.emailtrackerpro.com>

as anyone@hotmail.com will just run a trace on hotmail.com, and every single time you'll get the same result. An email header is a virtual footprint telling the user where an email has travelled. Each step along the way is recorded. Spammers often try and remove/add lines to confuse where it was sent from. eMailTrackerPro can pick up on patterns and inconsistencies and mark the email as suspected spam, this isn't an exact science so anomalies can occur. An example header can be seen on the right, split up into separate lines for understanding purposes.

2. **Report Abuse:** Abuse reporting is a useful feature for users that want to take a more proactive approach to dealing with spam. EmailTrackerPro provides a platform that auto-generates an abuse report and opens a new email (may not work for all email clients) with the 'to' address filled out to the email spam address detected (as shown on the right). Once the abuse report has been sent to the email provider it is then up to them to take the next steps to shut the account down. Each account that gets shut down is one more step closer to stopping spam in the long run!
3. **Spam Filter:** The most valuable feature is the ability to trace more than one IP address or domain name at a time. Trace as many IP addresses and domain names as required and either output the results to a new tab or an Excel/HTML file.

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### 17.3.2 Online EMailTracer

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Resource Centre for Cyber Forensics (RCCF) is a pioneering institute, pursuing research activities in the area of Cyber Forensics. The centre was dedicated to the nation by the then Honorable union minister in August 2008. EmailTracer developed in RCCF is a tool to track email sender's identity. It analyzes the email header and gives the complete details of the sender like IP address, which is key point to find the culprit and the route followed by the mail, the Mail Server, details of Service Provider etc. EmailTracer traces up to Internet Service Provider level only. Further tracing can be done with the help of ISP and law enforcement agencies. The message-id will be useful for analyzing the mail logs at ISP.

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## 17.4 SUMMARY

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1. An email message consists of two main sections: the header and the body.
2. A typical e-mail header contains the *From*, *To*, *Subject* and *Date*.
3. Email addresses are always made up of a username followed by a @ sign and a domain name. For instance, username@domainname.
4. The body of the message contains the information that the recipients have to read.
5. The basic components of an e-mail system are: User Agent (UA), Message Transfer Agent (MTA), Message Access Agent (MAA), Spool file and Mail Box.
6. The Mail Transfer Agent (MTA) is a server program that is basically responsible for transfer of e-mail message from one system to another.

7. The delivery of an e-mail message from one MTA to another MTA is done through Simple Mail Transfer Protocol (SMTP).
8. The Message Access Agent (MAA) is a server program which pulls messages from the message store (say, mailbox) and delivers them to the recipient's user agent.
9. The two well known MAA protocols are Post office Protocol, version 3 (POP3) and Internet Mail Access Protocol (IMAP).
10. A mailbox is the storage location of e-mail messages which exist on a remote server.
11. the e-mail system uses three protocols for message communication, such as Simple Mail Transfer Protocol (SMTP), Post Office Protocol, version 3 (POP3), Internet Mail Access Protocol (IMAP).
12. SMTP employs three phases, i.e. connection establishment phase, mail transfer phase and connection termination phase.
13. SMTP uses commands and responses to transmit the message between an MTA client and MTA server.
14. The POP3 session has three phases: authorization phase, transaction phase and update phase.
15. The DNS server translates the domain names to the IP addresses and vice-versa with the help of Mail eXchange (MX) record.
16. An email attack may be described as an event in which the email is used to damage or harm an individual or an organization.
17. E-mail security is a term for describing different procedures and techniques for protecting sensitive information in email communication, user accounts against unauthorized access, spam filtering, data loss or compromise, e-mail encryption, and so on.
18. Laws nowadays give importance to emails and review them with lot of attention.
19. Email services can be Web-based email, POP3 email services, The Internet Message Access Protocol (IMAP), MAPI email servers. Most widely used protocol in emailing is simple mail transfer protocol (SMTP).
20. Few email attacks or crimes are Flaming, Email spoofing, Email bombing, Email hacking, Spams, Email frauds and Email phishing.
21. Email privacy is the broad topic dealing with issues of unauthorized access and inspection of electronic mail.
22. Emails information which will be interesting to the investigators are Email header, Body of Emails, The information hidden in the email packets and Attachments.
23. Email forensics involves capturing, securing and analysing and reporting the email evidences. E-mail forensics aims to study the source and contents of e-mail messages for evidence.
24. Various software tools have been developed to assist e-mail forensic investigation. These include eMailTrackerPro, EmailTracer.

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## 17.5 CHECK YOUR PROGRESS

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1. SMTP is a simple
  - a) TCP protocol
  - b) UDP protocol
  - c) IP protocol
  - d) None of the above
  
2. A simple protocol used for fetching e-mail from a mailbox is
  - a) CIMP
  - b) POP3
  - c) SMTP
  - d) None of the above
  
3. E-mail address is made up of
  - a) Single part
  - b) Two parts
  - c) Three parts
  - d) Four parts
  
4. SMTP stands for
  - a) Short Mail Transmission Protocol
  - b) Small Mail Transmission Protocol
  - c) Server Mail Transfer Protocol
  - d) Simple Mail Transfer Protocol
  
5. E-mail addresses separate the user name from the ISP using the \_\_\_\_\_ symbol.
  - a) &
  - b) \$
  - c) @
  - d) %

### Answers:

1. (a)
2. (b)
3. (b)
4. (d)

5. (c)

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## 17.6 MODEL QUESTIONS

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1. Describe briefly about UA, MTA and MAA.
2. Why do we need SMTP and IMAP for electronic mail?
3. Write the difference between the POP3 and IMAP.
4. Describe working of electronic mail.
5. Write the advantages and dis-advantages of e-mail.
6. What is DNS and its purpose?
7. Explain E-mail Architecture with components by using neat diagram.
8. Write different types of e-mail attacks.
9. Write the some important best practices that organization should follow to ensure secure usage of e-mail.
10. Write the some important best practices that individual users (organization employees) should follow to ensure secure usage of e-mail.
11. Describe the structure of SMTP messaging with a neat diagram.
12. Which headers in SMTP useful in tracing a message sender identity?
13. List and describe atleast 4 email attacks.
14. How is privacy a big issue in emailing?
15. What are the various types of email services?

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## 17.7 FURTHER READINGS

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#### Recommended Youtube Videos

Computer Forensics: Investigating E mail Crimes and Violations by Raja sekhar:  
<https://youtu.be/F3JNMyUqj9I>

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